TYRANIDS

# TYRANID PRIME WITH LASH WHIP

Leader | Shadow in the Warp | Synapse

| M | T | SV | W | LD | OC |
|---|---|---|---|---|---|
| 10" | 5 | 3+ | 6 | 7+ | 1 |

**75 PTS**
Base 50mm

## 1 KOMMANDO

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## 2 BEWEGUNG

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## 3 BESCHUSS

**Aggressive Leader-beast**
In your opponent's Shooting phase, when an enemy unit has shot, if a model in this unit was destroyed by those attacks, this unit can make a surge move of up to D6".

## 4 ANGRIFF

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## 5 NAHKAMPF

**Lash whip** EXTRA ATTACKS

| R | A | WS | S | AP | D |
|---|---|---|---|---|---|
| Melee | 8 | 2+ | 4 | -2 | 1 |

VERWUNDET

| 2+ | 3+ | 4+ | 5+ | 6+ |
|---|---|---|---|---|
| T1–2 | T3 | T4 | T5–7 | T8+ |

**Rending claw**

| R | A | WS | S | AP | D |
|---|---|---|---|---|---|
| Melee | 4 | 2+ | 8 | -2 | 3 |

VERWUNDET

| 2+ | 3+ | 4+ | 5+ | 6+ |
|---|---|---|---|---|
| T1–4 | T5–7 | T8 | T9–15 | T16+ |

**Scything talons**

| R | A | WS | S | AP | D |
|---|---|---|---|---|---|
| Melee | 6 | 2+ | 6 | -2 | 2 |

VERWUNDET

| 2+ | 3+ | 4+ | 5+ | 6+ |
|---|---|---|---|---|
| T1–3 | T4–5 | T6 | T7–11 | T12+ |

## ◆ VERTEIDIGUNG

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## ∞ IMMER / EINMALIG

**Alpha Warrior**
Weapons equipped by models in this model's unit have the [SUSTAINED HITS 1] ability.

## GEGEN DIESE EINHEIT

W5 · RW 3+ · 6 LP je Modell

WIRD VERWUNDET MIT

| 2+ | 3+ | 4+ | 5+ | 6+ |
|---|---|---|---|---|
| S10+ | S6–9 | S5 | S3–4 | S1–2 |

RETTUNGSWURF JE DS

| DS 0 | DS −1 | DS −2 | DS −3 | DS −4 |
|---|---|---|---|---|
| 3+ | 4+ | 5+ | 6+ | – |

## REGELN & KEYWORDS KURZ

**Leader** Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

**Shadow in the Warp** If your Army Faction is TYRANIDS, once per battle, in either player's Command phase, if one or more units from your army with this ability are on the battlefield, you ca…

**Synapse** If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap…

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

## AUFSTELLUNG

1x Tyranid Prime with Lash Whip

**Ausrüstung:** Lash whip, Rending claw, Scything talons

**Anführer**
This model can be attached to the following unit:
- Hormagaunts
- Termagants
- Tyranid Warriors with Melee Bio-weapons
- Tyranid Warriors with Ranged Bio-weapons

**KEYWORDS** Infantry, Character, Great Devourer, Synapse, Tyranid Prime with Lash Whip, Leader · **FRAKTION** Tyranids